

Game Rules for D & E Level Teams - 2010

1. Equipment : Game Balls: D & E Level no smaller than K-2 (or equivalent Brand)

All football equipment worn by players must conform to league-state regulations.

2. Playing Time: Players - All players that are on the team roster and in attendance at said game shall participate on game day unless player's program has a discipline situation or related problem with player.

Games - The game shall not exceed 1 hour 25 minutes on a given day, E games will start at 9:00 and end promptly at 10:25, D Games will begin at 10:30 and end promptly at 11:55 (two 40 minute halves and a five minute halftime).

3. Game Rules:

A. All games are played according to "4 downs" with offense electing to go on the 4th down. If the offense chooses to not go then the ball will be placed 25 yards downfield from the prior offense position. Ball will not be placed inside the opposing teams 35 yard line. This is an instructional level and no disadvantages will be placed on the receiving team.

B. At the beginning of game, and after the halftime, and upon scoring, the game ball shall be placed at the 35 yard line of offensive team's possession.

C. Fumbles & Interceptions: All fumbles & interceptions are live. Any fumble can be picked up and interceptions returned and play continues until referee's whistle is blown. Possession changes. Exceptions: fumbles on the center/quarterback exchange are reset once per half. After initial reset any fumble on exchange is a dead ball and loss of down. Possession cannot change on loss of down.

D. Penalties: All penalties are decided by and only by the referee of the game. No whistles are to be blown by any coach at any time with the exception of a safety issue. The understanding will be this is instructional and minor infractions will occur. Play will be called back on direct penalties which are egregious to said play. Any penalties away from the play will be pointed out and explained to the opposing team to prevent recurrence of said penalty. Any offside situations...the player is to be told to reset correctly. Any player playing in a hazardous way to himself or others shall be removed from the field and instructed in proper play. If the hazardous play continues the player is removed for the remainder of the game. There is one offside penalty allowed PER HALF. After initial reset both teams will be advised of warning and any off-sides penalty will be assessed.

E. Coaches: ONLY two (2) coaches shall be on field during the playing of the game, all other assistant coaches must remain on sideline. No other coach can enter or come upon the field surface unless he is directly replacing an on field coach.

F. Parents: No parents shall be on the sidelines unless directly assisting the coaching staff or tending to an injury of a player.

G. No scores shall be placed on any scoreboards at any game. The purpose is not to place a win-lose mentality but to encourage fair play, sportsmanship and the fun of the game.

H. There shall be no blitzing by defenses at anytime. The game shall be taught and encouraged to excel at the player's respective position. No more than a six man line on defense.

4. Referees: The league voted to hire a minimum of two (2) referees for each D & E level game for the 2010 season for \$55 per ref.